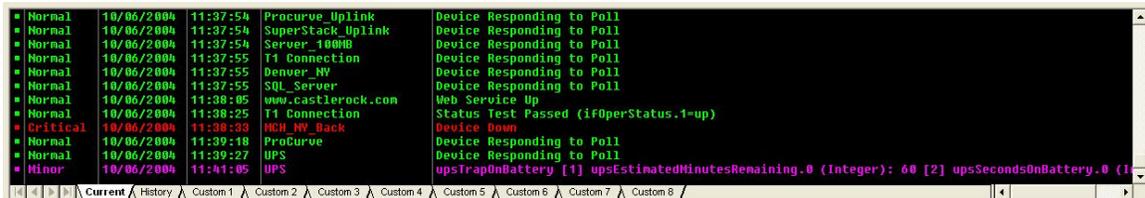


## How to create Event Filters directly from the Event Viewer

Event Filters determine the action that SNMPc takes when a trap is received or an event is triggered. SNMPc 7.0 supports the ability to create an event filter directly from a trap or event displayed in the log view.

SNMPc can create an event filter without requiring the correct MIB to be compiled. It is good practice though to add the relevant MIB's where possible. If the correct MIB is compiled SNMPc will be able to decode the variables contained within the SNMP Trap. There are separate How-To guides which cover MIB compiling.

In the following example we will create an Event Filter to match on a trap received from a UPS device. When the power is interrupted the UPS sends a trap to SNMPc. The log view is displayed below

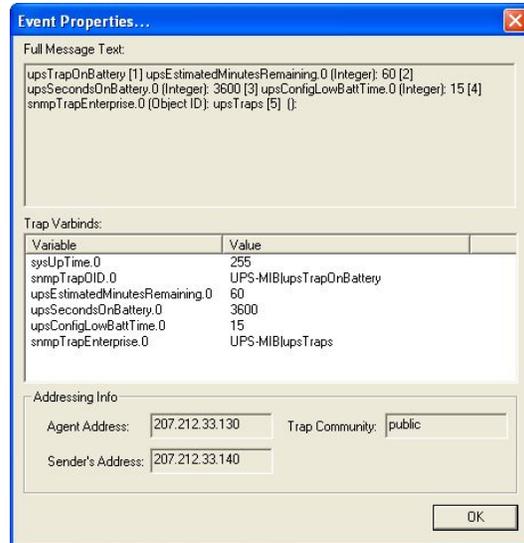


```

Normal 10/06/2004 11:37:54 ProCurve_Uplink Device Responding to Poll
Normal 10/06/2004 11:37:54 SuperStack_Uplink Device Responding to Poll
Normal 10/06/2004 11:37:54 Server_100MB Device Responding to Poll
Normal 10/06/2004 11:37:55 T1_Connection Device Responding to Poll
Normal 10/06/2004 11:37:55 Denver_NV Device Responding to Poll
Normal 10/06/2004 11:37:55 SQL_Server Device Responding to Poll
Normal 10/06/2004 11:38:05 www.castlerock.com Web Service Up
Normal 10/06/2004 11:38:25 T1_Connection Status Test Passed (ifOperStatus.1=up)
Critical 10/06/2004 11:38:33 HCH_NV_Back Device Down
Normal 10/06/2004 11:39:18 ProCurve Device Responding to Poll
Normal 10/06/2004 11:39:27 UPS Device Responding to Poll
Minor 10/06/2004 11:41:05 UPS upsTrapOnBattery [1] upsEstimatedMinutesRemaining.0 (Integer): 60 [2] upsSecondsOnBattery.0 (Integer): 3600 [3] upsConfigLowBattTime.0 (Integer): 15 [4] snmpTrapEnterprise.0 (ObjectID): UPS-MIB:upsTraps [5] {}
  
```

This is a pretty typical display for a Trap received without an event filter. Using an event filter we can customize SNMPc so that it displays the trap in a more readable format.

The first stage in creating the event filter is to decide which variables are of use in the trap message. To view the trap variables, right-click on the event message and choose *Event Properties*. You will see a display similar to the following:



The variable number is displayed in [brackets]. Therefore in this example  
 Variable 1 is upsEstimatedMinutesRemaining.0 (Integer): 60;  
 Variable 2 is upsSecondsOnBattery.0 (Integer): 3600;  
 Variable 3 upsConfigLowBattTime.0 (Integer) 15; etc.

Within SNMPc to include a trap variable as part of an event message you use the Event Parameter '\$(variable number)'. Therefore from the example:

```
$1 = 60 (upsEstimatedMinutesRemaining)
$2 = 3600 (upsSecondsOnBattery)
$3 = 15 (upsConfigLowBattTime)
```

In this guide we will create an event message that displays:

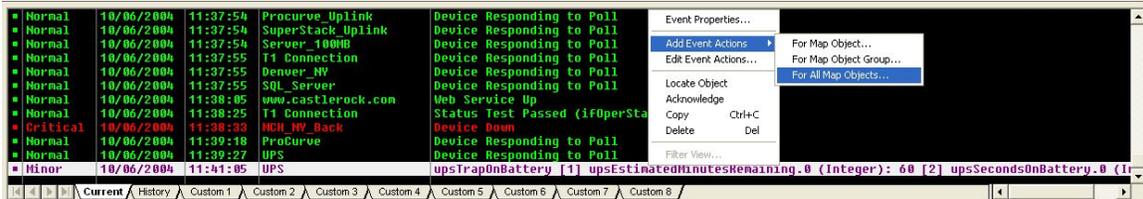
UPS on Battery: Estimated battery life: XX minutes, time on battery YY seconds.

Therefore the event 'message string' would be

UPS on Battery: Estimated battery life: \$1 minutes, time on battery \$2 seconds.

SNMPc has a comprehensive range of 'Event Parameters' that can be used in the event message. A full list is included in Appendix A of the *Getting Started* guide.

To create an event filter simply right click on the event and choose *Add Event Actions*.



There are three options provided in the menu

*For Map Object..* The event filter will only be matched if the trap is received from this device

*For Map Object Group...* The Event Filter will be matched by any device in the same node 'Group'. You can view or configure a node group by right-clicking on an icon and choosing *Properties*.

*For All Map Objects...* The event Filter will match on the trap irrespective of which device generated the alert.

In this example we will create an event filter that will match on the trap irrespective of which device on the network generated it. Therefore we choose *For All Map Objects*.

You will now be presented with the *Add Event Filter* window.

The screenshot shows the 'Add Event Filter' window with the 'General' tab selected. The fields are filled with the following information:

- Event Name: upsTrapOnBattery
- Enterprise: upsTraps
- Trap Name: upsTrapOnBattery
- Trap Number: 1
- Message: UPS on Battery: Estimated battery life: \$1 minutes, time on b.
- Description: The UPS is operating on battery power. This trap is persistent and is resent at one minute intervals until the UPS either turns off or is no longer running on battery.

There are checkboxes for 'Show QID' next to the Enterprise and Trap Name fields, both of which are currently unchecked. At the bottom of the window are 'OK', 'Cancel', and 'Help' buttons.

In the *Message* area enter *UPS on Battery: Estimated battery life: \$1 minutes, time on battery \$2 seconds.*

Under the *Match* Tab you can specify to match on variables within the trap or on the device that generated the trap.

The Match tab allows a great deal of flexibility with event response. The example shows an event filter that would 'match' only if the value of Estimated Battery life was less than 30 minutes. This could be useful for example if you wanted to create several courses of action. One filter could generate a general email to be sent to the support team when the UPS went on battery. The second filter generates a pager notification to be sent to the support manager if the battery time remaining was under 30 minutes.

The screenshot shows the 'Add Event Filter' window with the 'Match' tab selected. The fields are filled with the following information:

- Var Name: upsEstimatedMinutesRemaining
- Var Value: <30
- Var List: A table with two columns: Name and Value.

Name	Value
upsEstimatedMinutesRemaining	<30
upsSecondsOnBattery	
upsConfigLowBattTime	

Below the table is a 'Node Group' dropdown menu set to '<NONE>' and a '>>' button. There is also a 'Sources' section with an 'Add...' button and a 'Del' button. At the bottom of the window are 'OK', 'Cancel', and 'Help' buttons.

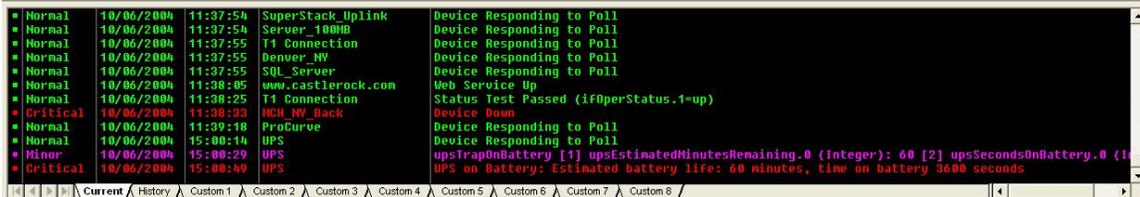
The Actions tab allows you to specify the actions for SNMPc to take when the event filter conditions are met. The range of options include the color of the icon and event message; paging and email messaging; ability to run a program or batch file; play WAV sound or forward events to another management system. A full description of the options is included in the online help.

In this example we are going to specify that this is a critical alarm and should be displayed in red. Also the users in the *Default* group will be paged.

Select *OK* to add the Event Filter.



When the Trap is received you should now see a customized event message.



*Tips and tricks:*

SNMPC includes a *Trap Sender* Tool which allows you to spoof traps from any MIB that has been compiled into SNMPC. It is available from the *Tools* menu. The following screenshot shows the configuration of the Trap Sender to generate the alert used in this example.

